

Graduate UI/UX Designer

Reporting to the Chief Innovation Officer

Our Business

Based in Cambridge (UK) Green Energy Options (geo) specialise in the design, manufacture and support of energy management display and information systems for domestic markets across Europe. Our focus is helping consumers understand and manage their domestic energy (and water) consumption and we make consumer products and apps to achieve this.

Established in 2006 geo is now one of the leading home energy management system companies in the world having sold over 4 million systems. We are listed in the Sunday Times Tech Track 100 fastest growing UK tech Companies for a third year running and in 2017 we won a Queen's Award for Enterprise: Innovation. With major contracts to supply the UK smart metering programme, multiple connected home contracts and a growing distribution channel the company is continuing to experience substantial growth.

We are growing our technical team to support the expansion of our business and product portfolio and have a number of new roles focused on developing innovative apps and interfaces for consumer devices and cloud services.

The Position

We like to start from the user's perspective – and this is no easy task. Energy is out of sight and so out of mind, which means this is a green field area for providing user information and feedback. We continue to gather feedback from our most current products and services, and we find that as people learn, so their needs and expectations change, which means this is a constantly evolving topic.

This position is to provide core expertise on user focused design spanning the whole user experience. You will be a key member of our creative team and be expected to help with the design and specification of user interfaces for our hardware and digital products and services.

We are looking for someone with a lust for creating new user experiences and taking engagement to a new level. An interest in the Internet of Things and smart gadgets is highly desirable.

Role

- Taking ownership of UI/X design for our latest products and exciting new apps
- Collecting product requirements from the Chief Product Officer and project managers
- Carefully designing user interactions and communicating ideas to project teams through wireframes and prototypes
- Adhering to internal style guides as well as platform specific guidelines for iOS and Android
- Responsible for architecting and documenting the UX and UI for its development and system testing
- Documenting the UI/X designs for developers and other teams in the business
- Provide UX input into the development of physical products where physical and digital components interact

Experience

- Minimum of BSc or equivalent in HCI or design related degree or equivalent
- Experience designing UX and UI across digital platforms
- A strong portfolio of work, including UX deliverables and UI designs
- Proactive in identifying and solving interaction issues
- Experience working in or with software development teams
- The ability to communicate effectively with the design, senior management, development and support teams alike
- The ability to rationalise design decisions when critiqued
- Proficiency with graphic design and prototyping tools (Creative Suite, Sketch, Marvel, etc.)
- Attention to detail
- The ability to work to tight deadlines

Applications

To apply for this position please send a letter outlining why you are interested, what you can bring to this role and your availability together with a copy of your CV to Romaine York at the above address or by email to recruitment@geotogether.com

